# XINYU SHI

Ph.D. Candidate in School of Computer Science, University of Waterloo xinyu.shi@uwaterloo.ca https://xinyu-shi.github.io/

#### **Research Interests**

Human-Computer Interaction, Design Intelligence, Creativity Support Tools

## **Education**

2021 – 2026 University of Waterloo – Waterloo, Canada

(Expected) Ph.D. in Computer Science

Advisor: Prof. Jian Zhao

2016 – 2020 Xiamen University – Xiamen, China

B.Eng. in Software Engineering

Advisor: Prof. Shihui Guo

#### **Publications**

## FULL CONFERENCE AND JOURNAL PAPERS (C)

- 2024 [C.6] Xinyu Shi, Yinghou Wang, Yun Wang, Jian Zhao. Piet: Facilitating Color Authoring for Motion Graphics Video. Conditionally Accepted by 2024 CHI Conference on Human Factors in Computing Systems (CHI 2024).
- 2024 [C.5] Xinyu Shi, Mingyu Liu, Ziqi Zhou, Ali Neshati, Ryan Rossi, Jian Zhao. Exploring Interactive Color Palettes for Abstraction-Driven Exploratory Image Colorization. Conditionally Accepted by 2024 CHI Conference on Human Factors in Computing Systems (CHI 2024).
- 2023 [C.4] Xinyu Shi, Ziqi Zhou, Julia Zhang, Ali Neshati, Anjul Kumar Tyagi, Ryan Rossi, Shunan Guo, Fan Du, Jian Zhao. De-Stijl: Facilitating Graphics Design with Interactive 2D Color Palette Recommendation. In Proceedings of the 2023 CHI Conference on Human Factors in Computing Systems (CHI 2023).

Oral Presentation (Top 5% of all submissions)

- 2020 [C.2] Qijia Shao, Amy Sniffen, Julien Blanchet, Megan E. Hillis, Xinyu Shi, Themistoklis K. Haris, Jason Liu, Melissa Malzkuhn, Lorna C. Quandt, James Mahoney, David J.M. Kraemer, Xia Zhou, Devin Balkcom. Teaching American Sign Language in Mixed Reality. In Proceedings of the ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies (IMWUT 2020). Presented at UbiComp 2021.
- 2019 [C.1] Xinyu Shi\*, Junjun Pan\*, Zeyong Hu, Juncong Lin, Shihui Guo, Minghong Liao, Ye Pan, Ligang Liu (\* indicates equal contributions). Accurate and Fast Classification of Foot Gestures for Virtual Locomotion. In Proceedings of the 2019 IEEE International Symposium on Mixed and Augmented Reality (ISMAR 2019).

# **Professional Experience**

Summer 2023 Microsoft Research Asia, Beijing, China

Research Intern Mentor: Yun Wang.

Designed and developed a color authoring tool for motion graphics video. [C.6]

Fall 2021 - **University of Waterloo**, Waterloo, Canada

Present Graduate Student Researcher

Advisor: Jian Zhao.

Design, develop, and evaluate interactive systems to augment creativity. [C.4, C.5]

Fall 2020 - The Chinese University of Hong Kong, Shenzhen, Shenzhen, China

Summer 2021 Research Assistant

Advisor: Xiaoguang Han.

Proposed an approach based on VQ-GAN for Image Super-Resolution. [C.3]

Fall 2019 - **Dartmouth College**, Hanover, USA

Winter 2020 Research Assistant

Advisors: Xia Zhou and Xing-Dong Yang.

Leveraged wearable devices & Mixed Reality for Sign-Language teaching. [C.2]

Fall 2017 - Xiamen University, Xiamen, China

Summer 2019 Undergraduate Research Assistant

Advisor: Shihui Guo.

Exploited wearable devices for VR locomotion with gesture recognition. [C.1]

#### **Awards and Honors**

2022 – 2023 International Doctoral Student Award (University of Waterloo).

2021 Vector Scholarship in AI (Vector Institute).

2021 – 2022 Mathematics International Master's Award of Excellence (University of Waterloo).

2016 – 2020 Award for Excellence in Academic Performance (Xiamen University)

#### **Technical Skills**

Programming Python, HTML/CSS/JavaScript, C/C++, Java

Framework PyTorch, React.js, Flask